

**Amendments to the Claims**

This listing of claims will replace all prior versions, and listings, of claims in the application:

**Listing of Claims:**

1. (currently amended) An apparatus for editing images ~~computer graphics character data items~~, the apparatus connected to at least one creator terminal and at least one client terminal via a network, the apparatus comprising:

a communication section for receiving at least one ~~computer graphics character data item~~ image from the at least one creator terminal via the network;

~~a character data registering device for registering the received computer graphics character data item;~~

a dividing device for dividing the ~~registered computer graphics character data item~~ image into a plurality of ~~constituents~~ components;

an editing data registering device for ~~registering~~ associating editing data including motion data representing at least one motion, the motion corresponding to at least one ~~constituent~~ component of the ~~computer graphics character data item~~ image so as to impart motion to that component independent of all other components;

an editing device for combining the all registered motion data ~~with the divided constituents and all respective components~~ to thereby impart the motion to the image ~~computer graphics character representing a look of a human being or an animal~~; and

a presentation device for presenting the motion-enabled image ~~computer graphics character having the motion generated by the editing device~~ to the at least one client terminal via the network for selection of one or more of the associated motion data to thereby display the image exhibiting the selected motion.

2. (currently amended) The apparatus according to claim 1, further comprising:

an accepting device for accepting a request for purchasing the motion-enabled image ~~computer graphics character~~ presented by the presentation device; and

a selling device for selling the motion-enabled image ~~computer graphics character~~ for which the purchasing request is accepted by the accepting device.

3. (currently amended) An apparatus for editing images ~~computer graphics character data items~~, the apparatus connected to at least one creator terminal and at least one client terminal via a network, the apparatus comprising:

a communication section for receiving at least one ~~computer graphics character data item~~ image from the at least one creator terminal via the network;

~~a character data registering device for registering the received computer graphics character data item;~~

a dividing device for dividing the ~~registered computer graphics character data item~~ image into a plurality of ~~constituents~~ components;

an editing data registering device for ~~registering~~ associating editing data including motion data representing various motions, each motion corresponding to at least one ~~constituent~~ component of the ~~computer graphics character data item~~ image so as to impart motion to that component independent of all other components;

a first presentation device for presenting the ~~registered at least one computer graphics character data item~~ image and the various associated motions represented by the registered editing ~~data~~ to the at least one client terminal via the network;

an accepting device for accepting selection of a ~~computer graphics character data item~~ the image and at least one motion from ~~the computer graphics character data item~~ and the various motions presented by the first presentation device;

an editing device for combining ~~the registered~~ all selected motion data ~~representing the selected motion with the divided constituents~~ all respective associated components of the selected ~~computer graphics character data item~~ to thereby impart the selected motion to the image ~~computer graphics character~~ representing a look of a human being or an animal; and

a second presentation device for presenting the motion-enabled image ~~computer graphics character having the motion generated by the editing device~~ to the at least one client terminal via the network to thereby display the image exhibiting the selected motion.

4. (currently amended) The apparatus according to claim 3, wherein:

the accepting device accepts selection of various successive motions; and

the editing device generates the ~~computer graphics character~~ image having the various successive motions.

5. (currently amended) The apparatus according to claim 1, wherein the ~~computer graphics character data items are image data representing~~ represents a two- or three-dimensional object.

6. (canceled)

7. (canceled)

8. (currently amended) The apparatus according to claim 2, further comprising a remuneration calculating device for calculating, according to sales of the image ~~computer graphics character~~ from which the ~~computer graphics character~~ motion-enabled image sold by the selling

device is derived, a remuneration for a creator who has prepared the ~~computer graphics character data item~~ image .

9. (currently amended) The apparatus according to claim 2, further comprising an offering price calculating device for calculating, according to sales of the ~~image computer graphics character~~ from which the ~~computer graphics character~~ motion-enabled image sold by the selling device is derived, an offering price of the ~~image computer graphics character~~.

10. (currently amended) A method for editing ~~images computer graphics character data items~~, comprising:

receiving at least one ~~computer graphics character data item~~ image from at least one creator terminal via a network;

~~registering the received computer graphics character data item;~~

dividing the ~~registered computer graphics character data item~~ image into a plurality of ~~constituents~~ components;

~~registering editing data including associating motion data representing at least one motion; the motion corresponding to with at least one constituent component of the computer graphics character data item image to impart motion to that component independent of all other components;~~

combining the ~~registered motion data with the divided constituents~~ all components and all respective associated motion data to thereby impart the motion to the ~~image computer graphics character representing a look of a human being or an animal; and~~

presenting the ~~motion-enabled image computer graphics character having the motion generated by the editing process via the network to a client terminal for selection of one or more of the associated motion data to thereby display the image exhibiting the selected motion.~~

11. (currently amended) A method for editing images ~~computer graphics character data items~~, comprising:

receiving at least one ~~computer graphics character data item~~ image from at least one creator terminal via a network;

~~registering the received computer graphics character data item;~~

dividing the ~~registered computer graphics character data item~~ image into a plurality of constituents components;

~~registering editing data including~~ associating motion data representing various motions, ~~each motion corresponding to with~~ at least one constituent component of the ~~computer graphics character data item~~ image to impart motion to that component independent of all other components;

presenting the ~~registered at least one computer graphics character data item~~ image and the various associated motions represented by the ~~registered editing data~~ to the at least one client terminal via the network;

accepting selection of a ~~presented computer graphics character data item~~ the image and at least one motion from the ~~computer graphics character data item~~ and the various motions presented;

combining the ~~registered~~ all selected motion data ~~representing the selected motion~~ with all respective associated components ~~the divided constituents of the selected computer graphics character data item~~ to thereby impart the selected motion to the image ~~computer graphics character~~ ~~representing a look of a human being or an animal~~; and

presenting the motion-enabled image ~~computer graphics character having the imparted motion~~ to the at least one client terminal via the network to thereby display the image exhibiting the selected motion.

12. (currently amended) The apparatus according to claim 1, wherein the ~~registered~~ associated motion data is applicable to a plurality of different images ~~computer graphics character data items~~.

13. (currently amended) The apparatus according to claim 1, wherein the editing data includes at least one of text data, voice data, or music data, and wherein the editing device ~~imparts~~ associates at least one of words, voice, or music to the ~~computer graphics character~~ image together with the motion.

14. (currently amended) The apparatus according to claim 3, wherein the ~~registered~~ associated motion data is applicable to a plurality of different images ~~computer graphics character data items~~.

15. (currently amended) The apparatus according to claim 3, wherein the editing data includes at least one of text data, voice data, or music data, and wherein the editing device ~~imparts~~ associates at least one of words, voice, or music to the ~~computer graphics character~~ image together with the motion.